

Anthony S. Miola

3D ARTIST • ANIMATOR • PHOTOGRAPHER



EDUCATION

Drexel University — Philadelphia, PA
2017 - 2020
Bachelor of Science: Animation and VFX

University of Colorado — Denver, CO
2012 - 2015
Coursework in 3D Graphics & Animation

Conservatory of Recording Arts & Sciences — Tempe, AZ
2008-2009
Diploma: Master Recording Program II

PROFESSIONAL EXPERIENCE

Animation: Senior Design — “Project Android”
2019 - 2020
Project Lead, Photoscans, Animation, Lighting

VR Videos: Brian Sanders’ — “2nd Sanctuary”
2019
Project Lead, MoCap Technician, VR/360 Compositing
Create five stereoscopic 360 VR experiences

AR App: Children’s Hospital of Philadelphia — “Optimism”
2018
Project Lead, MoCap Technician

Drexel University Motion Capture Club
2018 - 2020
Founding member, Treasurer

Album: Brian Medlin — “In Bedlam”
Album: Drop Anchor — “Grey”
2010 - 2012
Audio Engineer, Tracking & Editing

CCI Digital Post Production Facility — Burbank, CA
2008 - 2009
Intern, Process EDLs, Tape op, Install workstations

Restaurant Industry Experience: — PA, CO
2005 - 2015
Artisanal charcuterie, Line cook, Manage inventory
Various Experience in upscale dining to sports bars
Train staff, Install audio systems for restaurants

CONTACT

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MODELING DEMO

<https://youtu.be/dLXegfIEjbQ>

SURFACING DEMO

https://youtu.be/iWRYqhwRn_8

PHOTOSCAN DEMO

<https://youtu.be/JKcqE50RXoQ>

SKILLS

Autodesk Maya
Agisoft Metashape
Substance Designer
Substance Painter
RealityCapture
MotionBuilder
Unreal Engine
Vicon Shogun
Redshift 3D
RenderMan
Arnold
iRay
Nuke
Modo
Houdini
SynthEyes
Photoshop
After Effects
Illustrator
Premiere
Logic Pro
Melodyne
ProTools
Reason
Coffee Enthusiast

